



## Description

**FindME Realtime** is an easy and fast way to find your friends and colleagues without the hustle of numerous calls and messages. Whether you are scheduling a meeting or trying to find your friends in a crowded place, you now have a powerful, tool to share your location and see the location of your selected friends only for as long as needed! Let your friends, family or business contacts to know you are on your way or set a group to meet your friends at a specific meeting point or while on the move!

You are always in control since you choose who sees you and for how long. Only people in your contacts can request a FindME and you can easily decline a request if you wish!

Above all, your privacy is safe! The application does not collect or store any information or keeps a history of your activity. Only your location, your phone and the requests you make are temporarily stored on our servers and shared with the people you choose, for as long as each session is live! We do not collect or share your personal information with anyone.

## How it works?

The application only works with people into your contacts, assuming that the other part has also your mobile phone stored into his contacts list

Activate the application, select a user from your contacts and make a FindME request. The user is informed of your request and either accepts or declines it. Once the other user accepts your request, you are automatically informed that it was accepted. The position and the movement of two connected users is now visible among them. You can terminate the connection at any time. If you are the one who have made the initial request, the connection is interrupted and the request is terminated. If you are the person who received the request, the connection is interrupted and the request remains active until being removed by the person who made it, or accept it again.

It is simple and fast to use. You do not need to have groups of friends to see where you are at any time or to maintain different user groups for every occasion. Once you need to be found, just activate the application and you can connect directly with whoever you wish from your contacts for any personal or professional situation easily. No one else will be aware that you use this app except the ones you wish to follow!

The application is optimized for minimal data and battery usage compared to similar applications!

## Respecting your privacy

**The application does not collect or store any information, or keeps any record of your activity.** Your location, your authentication ID, your phone number and the requests related to you are only temporarily stored on our servers and shared with people you choose, for as long as you are running the application. **No history records are kept!** This means that the application cannot be used maliciously to locate where you are, unless you wish to be found and for as long as you need this feature! Even more we are not sharing them with third parties. Only anonymous statistical usage data of the application are collected.

There are also NO tedious advertisements or other ways of intrusion into your personal space. It is a practical and useful tool to make your life easier!

## Prerequisites

All people you want to use **FindME Realtime** with, must be stored into your contacts. Each contact must have at least one phone number of type “**Mobile**” stored into international format (eg. +30 6944 123456). 00 cannot be used as a replacement of the + character. In case you have multiple mobile phone numbers stored for the same contact, only the first one will be used.

So take a little time to review your contacts and before start using **FindME Realtime**.

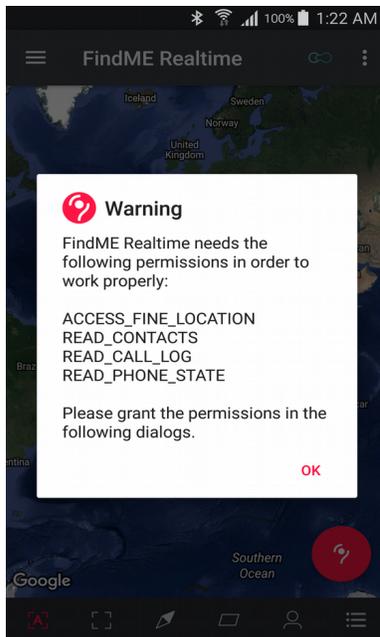
## The first run

**CAUTION:** At all stages of initialization as well as while running the app you must have an Internet connection active. So don't forget to turn on **wi-fi** and/or **mobile data** before running the application.

When you first launch the application, you must complete the following initialization steps in order **FindMe Realtime** to function properly:

### 1. Permissions:

In the first screen, you will be notified for the permissions needed for the application to function:



**ACCESS\_FINE\_LOCATION** (Usage of the GPS device.)

**READ\_CONTACTS** (The application reads your contacts and shows a list of them in order to select the user you wish to follow you. Also, when receiving a request, the application checks whether the user who made the request is in your contacts. If he is not, the application does not show you any notification to protect you from “spam” requests from people you do not know. Our company or anyone else does not have any access to your contacts!

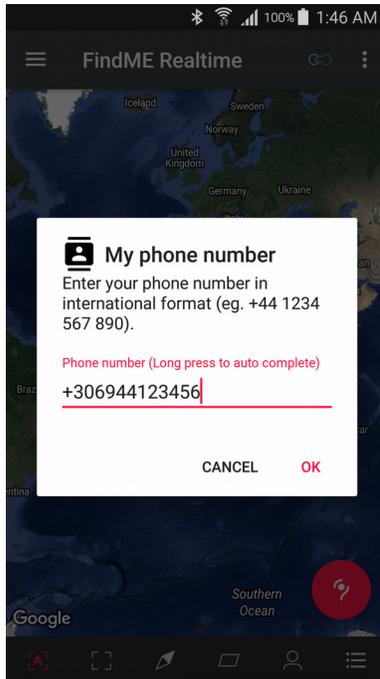
**READ\_CALL\_LOG** (The application reads your latest calls and suggests these users to make requests).

**READ\_PHONE\_STATE** (The application reads information of your device to protect your purchases).

Click OK and then ALLOW in the successive windows that will appear asking for these rights. **All permissions must be permanently granted** in order for FindME Realtime to function properly.

## 2. Phone Number:

During this step of initialization you'll be asked to enter your phone number:



Here you must enter your phone number in international format, eg "+306944123456". Use +XX rather than 00XX as the prefix of your country.

In some (few) devices, the number can be automatically filled by long clicking onto the input field. Try it.

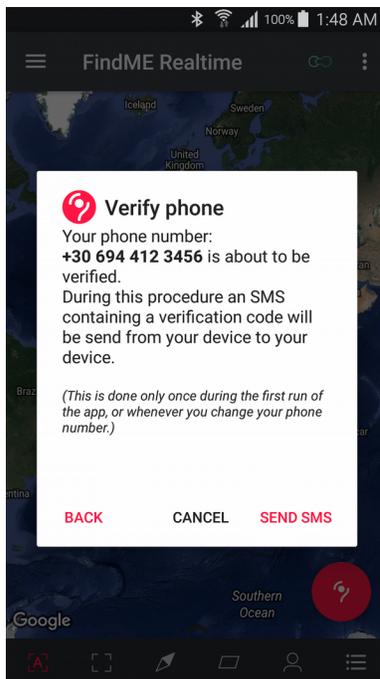
Be careful not to make a mistake when typing. This number will then be confirmed by the application via SMS.

The identification process is necessary to ensure that the requests are coming from the real user and not by someone who pretends to be someone else! This ensures your safety!

When you have finished entering your phone number, just click OK.

## 3. Verify phone:

The next step of initialization procedure will try to verify your phone number:



Check your phone number. If you made a mistake, press **BACK** to return to the previous screen.

Once you are sure that your phone number is correct, press the **SEND SMS** button and grant the permission to send an SMS.

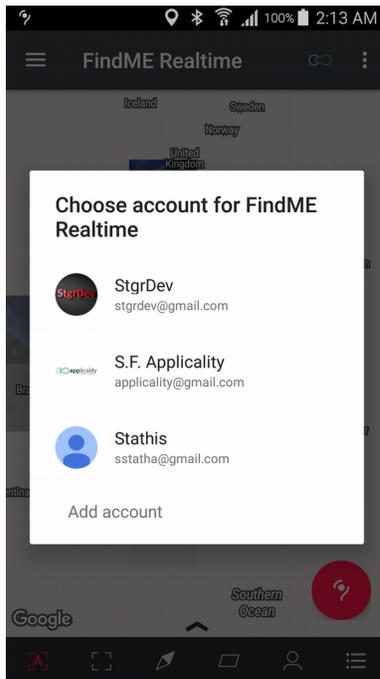
After granting the **Send and view SMS messages** permission to the application, an SMS containing a unique code will be sent from your device to the phone number that you have set! If the number is correct, you will receive this SMS, the authentication token will be automatically filled in the input field and the identification process will have completed successfully.

**CAUTION:** This process charges you with the cost of a simple SMS as charged by your operator. However, most mobile packages either do not charge, or allow a large number of free SMSs so in most cases you will actually not be charged with any cost.

This procedure is performed only once when you initially install the application. It will be also repeated if you uninstall and reinstall the application, or if you delete all application data. It will also be triggered if you ask to change your phone number from the settings screen. **FindME Realtime** will always ask you the permission to send an SMS before proceeding, even if you've permanently granted the right to the application.

#### 4. Choose account:

If you have multiple google accounts installed into your device, you have to select the one you want to use with **FindME Realtime**. (This step is omitted if you only have one account installed):

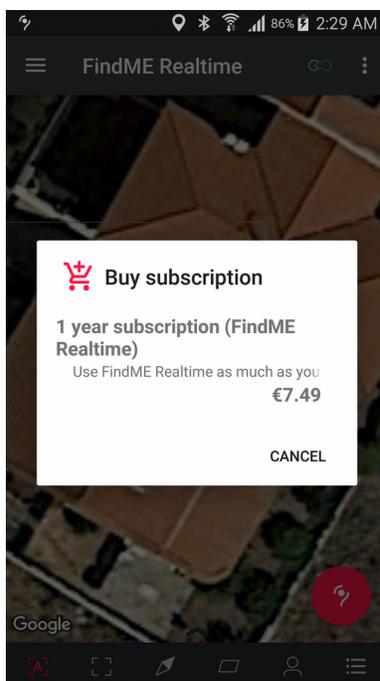


Select the account of your choice and press **OK**.

The application will connect using the identification information you have entered.

If everything goes fine, you will see the "Authentication completed successfully" message.

#### 5. Purchase subscription:



In the next stage you will be prompted to purchase a subscription. **FindMe Realtime** works with a fixed-time subscription. Once you have a subscription you can use the application as many times as you want during the period that your subscription is valid.

For every purchase you make, you get a free trial period (ex. 30 days). If for any reason you are not satisfied with the operation of the application you can cancel this subscription within that period of seven days and will not be charged.

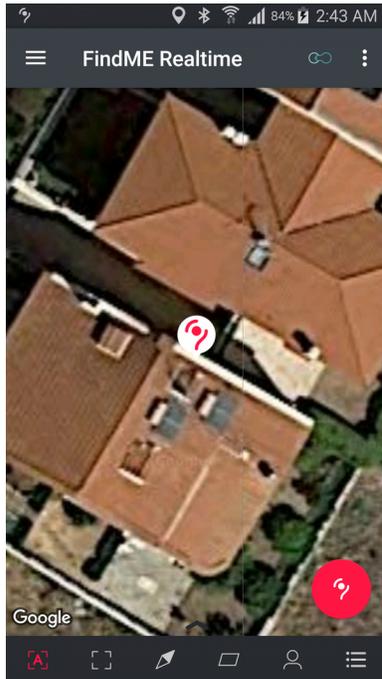
The first time you will buy a subscription you'll be charged with an introductory price which is lower than the ordinary one.

Subscriptions automatically renew when expired. After each renewal you have a grace period of some days (ex. 3 days) in order to cancel the renewal and not be charged.

Click on the proposed subscription to obtain it.

The purchasing process of google play store is activated and once completed you have finished initializing the application.

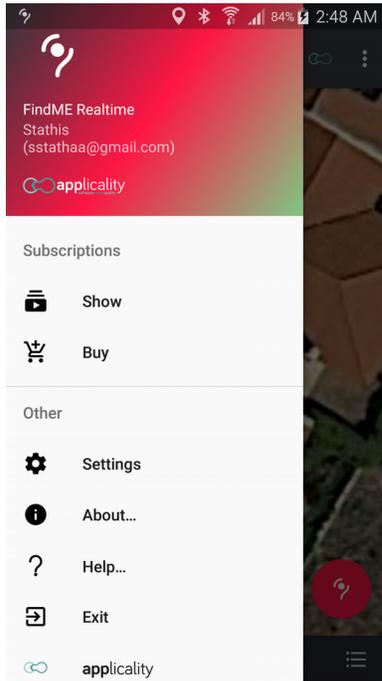
→ You can check your subscriptions, cancel auto renewal, or manage them in any other means, via the application's navigation menu under "Purchases", or via the **play store** application or web page, under "Subscriptions".



You are now ready to use **FindME Realtime!**

## The navigation menu

From any screen of the application you can always recall the Navigation menu. Swipe from left edge of your screen to right, or click the icon with three horizontal lines (burger icon) in the upper left corner of the screen.



In the upper section of the menu the title of the application is shown, the user (google account) you have used to connect to the application and the application logo.

Click on  applicality logo to see information about our company.

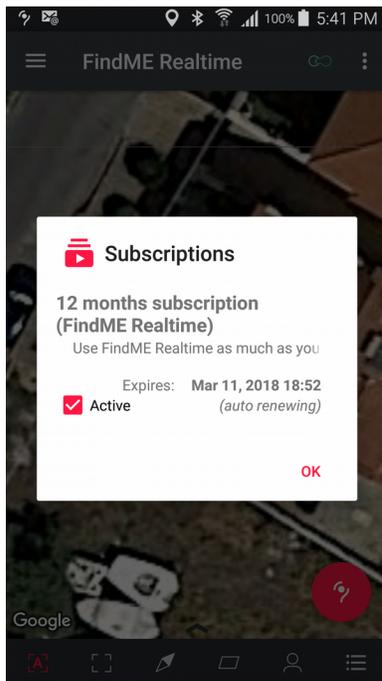
→ *If the application does not work as expected open the navigation menu and check the google account that appears beneath the title. If you see that instead of your google account it shows "not connected" it means that because of a problem in communication, the application failed to connect to the servers. Close the application and reopen it, making sure that you have an active Internet connection. The problem will be solved!*

The main menu area is divided into two groups of options: **Subscriptions** and **Other**:

## 1. Subscriptions:

**FindME Realtime** works with subscriptions. You must have an active subscription in order to use the application. If you don't have an active subscription the application will exit. There are two available options into the Subscriptions group:

### The **show** option:

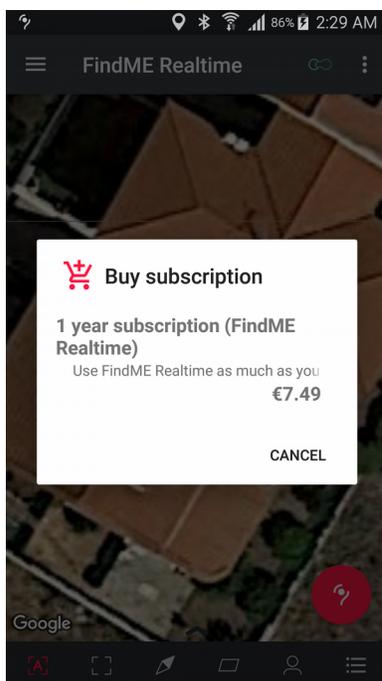


Select this option in order to see your active subscriptions.

An **active** subscription is one that you have already purchased and has not expired yet. As we've already seen, active subscriptions are auto renewable by default upon expiration.

Click on active subscription to see its details, cancel it, and/or manage its auto renewing setting.

### The **Buy** option:



Select this option to see available for purchase subscriptions. Active subscriptions will not be presented.

Click on a subscription, in order to start the purchase procedure.

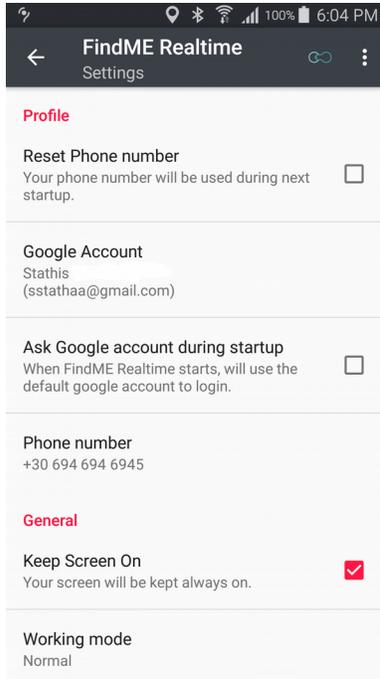
Purchases and subscriptions are managed exclusively by google play store. We do not have any access to your credit card data, nor any details regarding your financial transactions.

You can also manage your subscriptions directly via the play store application of your device, or play store's web page.

## 2. Other:

The second group of options is **Other**, providing the following options:

### The Settings option:



From here you can **set the operating parameters** of the application, namely the following:

**Google Account:** Displays the google account you are using with the application.

**Ask Google account during startup:** If this option is enabled, then the next time you run the application you will be prompted to select a new google account (from the existing ones into your device) to be used with the application.

**Phone number:** displays your phone number, that you've already set and verified.

**Reset phone number:** If you select this option, then the phone number you have specified will be deleted and you will be asked to specify and confirm a new phone number the next time you start the application. The new phone number will be verified using the procedure we've described earlier.

**Keep screen on:** When this option is enabled, the screen of your device remains active for as long as you run the application in the foreground.

**Working mode:** This setting can take the values: Fast, Normal, Slow or Very Slow. This value defines how often the application will notify servers for your current position. The more often this is updated, the more accurate will be your position to your friends and/or partners who are following you. But the more frequent your position is updated, the more battery and data will be consumed.

→ *FindME Realtime is designed and optimized for optimal economy in both battery and data consumption. The average data consumption is almost 1,5kb per minute of active use, when a request has been accepted and mode is set to Normal. While this consumption is very small, we advise you to check your data statistics before and after each use to avoid exhausting the data usage limit set by your provider.*

**Map type:** This setting defines the initial map view type when you start the application. The options are: Map, Satellite, Hybrid and Terrain. Please note, that no matter which is your choice for the initial view type of the map, you can always change it during operation of the application.

## The **About...** option:



Here you can find the version number of the application together with some useful links to our company.

The **Open licenses** button takes you a screen providing information regarding open licensed code used into this application. As part of these open licenses info is loaded from the internet, please give this screen some time to be loaded.

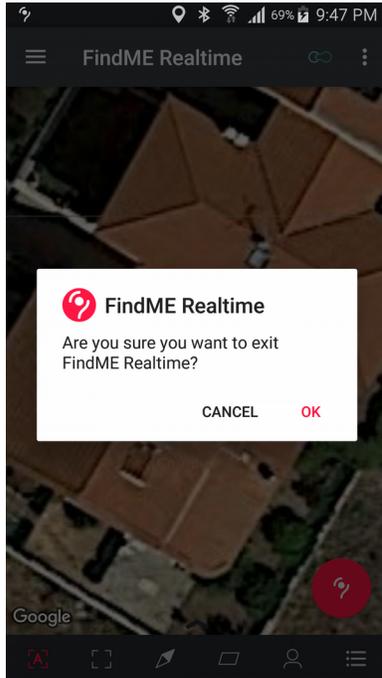
## The **Help...** option:



By selecting this option you can open the .pdf file containing this manual. The file is stored remotely (to our web server) and will be loaded on demand.

You can also download this manual for local use by pressing the » button in the upper right corner and then selecting **Download** from the drop-down menu.

### The **Exit** option:



Obviously, this option closes the application and exit.

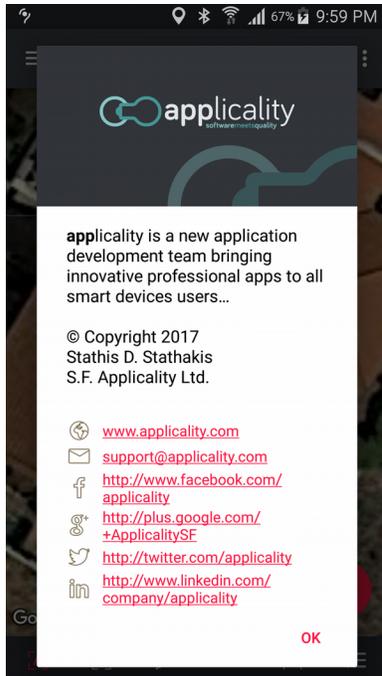
When closing **FindME Realtime** all active and pending requests you've made will be revoked and stop functioning.

Also all accepted requests from other persons, will be canceled and descend into the pending request status.

This is the only point to completely close and exit the application. In all other cases (closing the application by pressing the home button or change the application from the list of active applications) simply takes away the **FindME Realtime** from your screen but it continue to run in the background.

Because **FindME Realtime** keeps running into the background, unless exited properly, and consumes battery and data, a sticky notification icon informing you that **FindME Realtime** is active will be displayed at the notification bar for as long as you are running the application.

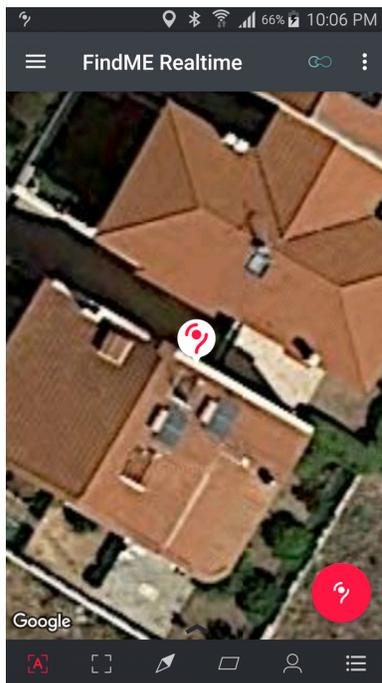
### The option:



The last option is the  option, displaying information and useful links about our company.

Feel free to contact  support, to provide us feedback regarding this application, ask any questions, or share your idea on how to improve **FindME Realtime**.

## The main screen – Mastering FindME Realtime



This is the main screen of the application. Through this you can make new requests to **FindME** to your contacts, accept requests from others, track the position of persons with active **FindMEs**, or all above together in a single screen.

### **The concept:**

The concept of FindME Realtime is really simple. One person (person A) loads the application and sends a **FindME request** to someone from his contacts (person B). Person B is immediately informed with a notification that person A has sent him this request. The notification appears even if the app is not running on person's B device at the time. Person B then loads the app and accepts or declines the request of person A. If the request is accepted, a connection between the two persons is automatically created and both counterparts can see both their position and the position of the other participant projected on the map. The connection will stay active till one of the parts stops it. When an active connection is stopped by the person who made the request, the request will also be removed. On the other hand if an active connections is stopped by the person who received the request, the request remains pending.

If person B declined the request, the request is dismissed and person A is informed that person B declined his request.

You can have multiple active connections and/or pending requests at the same time.

### **The markers:**

As soon as you launch the application and after the completion of the identification process (sign in) this screen shows up. It is a map with at least one marker. Each marker represents a person.

Several kind of markers are used to indicate your and other participants' position and status. All markers are constructed after three simple rules:

- **The size rule:** A **big** marker represents you, while a **small** marker represents another participant.
- **The color rule:** A **red** marker indicates an active connection, while a **green** marker indicates a pending request. Finally, a **white** marker indicates that there are neither active connection, nor pending requests.
- **The shape rule:** A **round** marker with the FindME icon is used for the persons who made the request, while a **rectangular** marker with a persons figure is used for the person who received the request.

Now let's see, in detail, all possible combinations of the above rules for markers and their meaning:

 **Myself:** This icon indicates your position on the map when there are no active connections with other users, nor any pending requests either from or to you. This icon is not used for other users.

The following markers are used either as your marker or as other participant's maker. They are a combination of two simple rules. A red marker indicates

 **Active FindME:** Large icon of this form indicates your position on the map when you have at least one active connection with a users, which was initiated by your request. Small icon of this form indicates the position on the map of a user that you have an active connection with, which was initiated by his request.

 **Pending request to FindME:** Large icon of this form indicates your position on the map when you have sent at least one FindME request and none of them has been yet accepted. Small icon of this form indicates the position on the map of a user who has sent you a FindME request which you have not accepted yet.

 **Active Follower:** Large icon of this form indicates your position on the map when you have one or more active connections which have been initiated by other person's request. Small icon of this form indicates the position on the map of a user with who you have an active connection which was initiated by your request.

 **Pending request to Follow:** Large icon of this form shows your position on the map when you have received one or more FindME requests and you have not accept any of them yet. This icon is not used for other users, since users that have received a request but have not yet accepted it, are not visible in order to protect their privacy. The same applies for you!

All markers are changing their position in real time as the represented person moves, and also changing their icon, reflecting changes of the status of the connection with this person.

### **Info windows:**

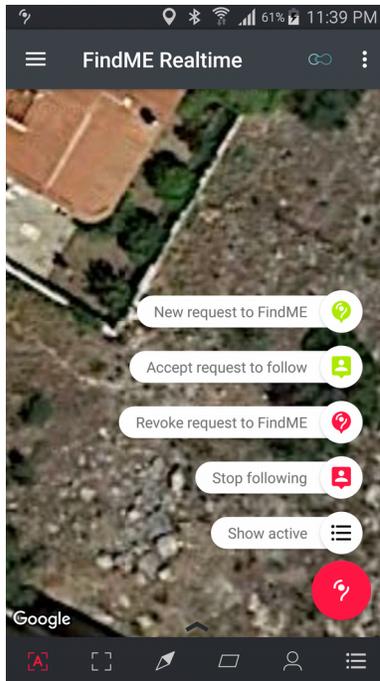
Click on a marker to see its info window providing useful data regarding the person it stands for. Click everywhere on the map to close the info window.

This info window is **active**, meaning that if clicked, you will be prompted to perform an action. For example, if you click on the info window of a person who has sent you a FindME request, you will be prompted to accept or decline the request. On the other hand, if you click on the info window of a person that you have an active connection, you will be top the connection.

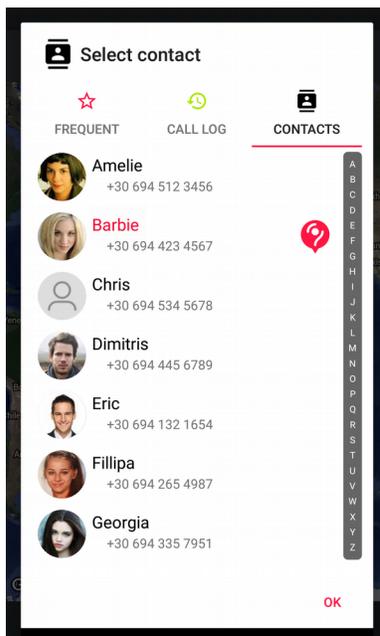
### **The action button:**

 At the bottom right corner of the map you can find the action button. Click on this button and all action buttons will be revealed. Click it again, or click everywhere on the map, and all action buttons to disappear.

Select the action you want to perform by clicking the corresponding action button.



### New request to FindME:



Clicking the New Request to FindME action button, will show the **Select Contact** dialog.

From here you can select the person you want to send a new request to FindME.

Select one of the three tabs: Frequent, Call log or Contact tabs, and click on the person you want to send the request to. Persons with their names written in red color and with a marker at their right, are the ones that you already have a connection with, or a pending request from or to them. You can also click on them and perform an action eg. accept a pending request from this person or revoke a previously sent request.

Use the sidebar to quickly move up and down into your contacts.

Only persons with a phone number presented under their name can be selected. These are your contacts with

a valid "mobile" phone stored in international format.

→ You can correct your contact data within the application. Just click on the photo (or the person's icon if there is no photo) and you will see the details of a contact. Clicking on the contact details window you can now edit it! The changes will be applied everywhere, not only in the application!

Accept request to Follow:

By clicking this button, a dialog with all pending requests from other persons in your contacts will be displayed. Select the request you want to accept by clicking on a person's name.

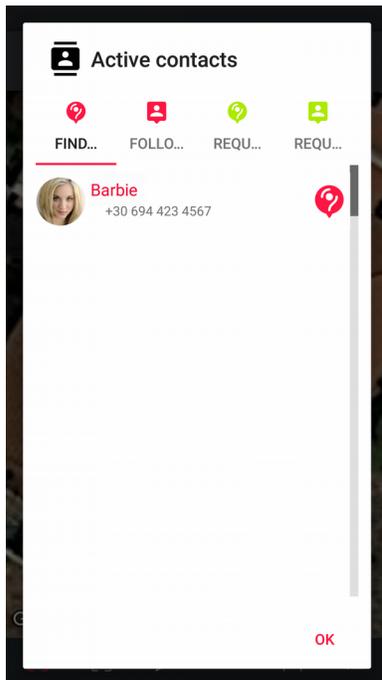
Revoke request to FindME:

By clicking this button, a dialog with all active connections initiated by your request. Select the connection you want to stop and revoke the request you made by clicking on a person's name.

Stop following:

By clicking this button, a dialog with all active connections initiated by a request made from the other participant. Select the request you want to revoke by clicking on a person's name.

Show active:

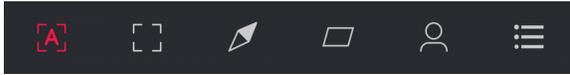


By clicking this button, a dialog with all active contacts will be displayed.

The dialog consists of four tabs, each one corresponding to a different state of an active person. These tabs are: FindMEs (active), Following (active), Requests to FindMe and Requests to Follow.

Select the appropriate tab and click on a person's entry in order to perform an action.

## The bottom action bar:



At the bottom of your screen resides the bottom action bar.

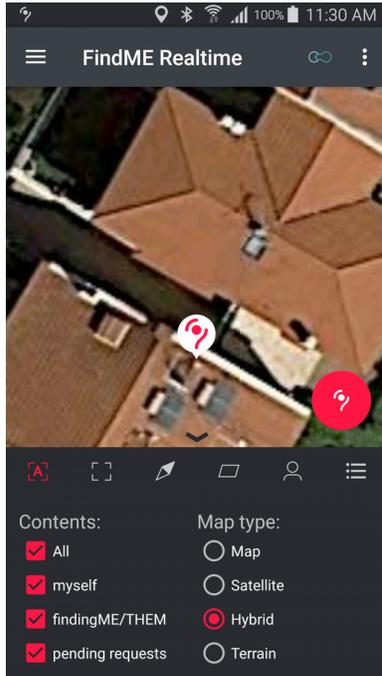
Long click (click and hold) on any button in order to see a brief display of its functionality.

Activated buttons are displayed in red color.

Let's have a quick look at the buttons of the bottom action bar:

- The **auto zoom** button: Activate or deactivate this button by clicking on it. When active, the map constantly moves and changes its scale so that markers of all persons are visible.
- The **zoom extends** button: Click this button to force the map to move and change its scale so that markers of all persons are visible, instantly. Usually you need to do so when auto zoom is not activated.
- The **auto-rotate** button: When this function is active, the map is automatically rotated when rotating your device.
- The **auto-tilt** button: When this function is active you the map tilts (gets up or lies down) automatically, depending on the slope by which you hold your device acquiring a three-dimensional perspective.  
→ *Auto-rotate and auto-tilt are only working with devices equipped with geomagnetic sensor (compass) and gyroscope or accelerometer.*
- The **call log & contacts** button: When clicked the **Select contact** dialog is invoked. Its functionality was described earlier in this document.
- The **Active persons** button: When clicked the **Active persons** dialog is invoked. Its functionality was also described earlier in this document.

### **The bottom sheet:**

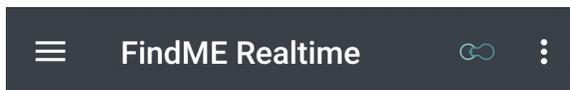


Slide up the bottom action bar to reveal the bottom sheet containing various display settings.

In the left pane named **Contents** you can select which type of markers you want to be visible

In the right pane named **Map type** select the type of the map view. Although Satellite and Hybrid map types are much more detailed, they require more data transfers and a relatively fast internet connection. Avoid them if you have a slow internet connection or a limited data plan.

### **The top bar:**



Finally, we have the status bar at the top of the screen containing:

- The **menu browser activation key** (hamburger icon).
- The **title of the application** and the title of the screen you currently see.
- Our **company's icon** which displays a screen with related information.
- The icon "**other options**" (more) which displays a menu of options: Settings, Help, About, Exit.

## Notifications

**FindMe Realtime**, uses notifications to inform you when something important happens.

As already mentioned when the application is running, even if it is running in the background, a sticky notification is always visible, informing you that **FindMe Realtime** is active. This notification cannot be closed and is always visible. This protects you from leaving the application active by mistake and thus unnecessarily use battery and data.

You can restore the application to the foreground by touching this notice. You can also close the application by touching the corresponding option of the notification.

You will receive a notification when a user makes a FindME request, even if the application is not running. Touch this notification to start the application (if it is not running) or to the alleged in the foreground if it is running in the background. You can directly accept a FindME request by touching the corresponding option of the notification.

Finally, you will receive a notification when a user accepts or declines a request you have made.

All notifications are automatically cleared after they cease to apply. For example if a user has made a FindME request and then has withdraw it, the corresponding notification will be automatically cleared.

All notifications are also cleared when you close the application.